



# Challenges in Time-Stamp Aware Anomaly Detection in Traffic Videos

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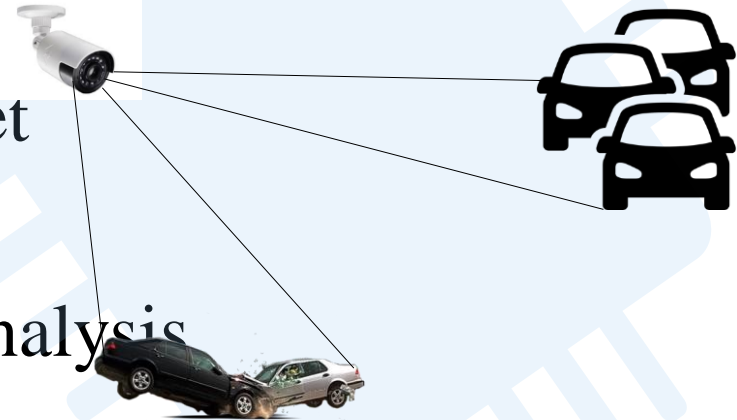
**Computer Science & Engineering**



# Outline

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1. Introduction and Motivation
2. AI City Challenge 2019:Dataset
3. Proposed Method
4. Qualitative and Quantitative Analysis
5. Conclusions
6. References





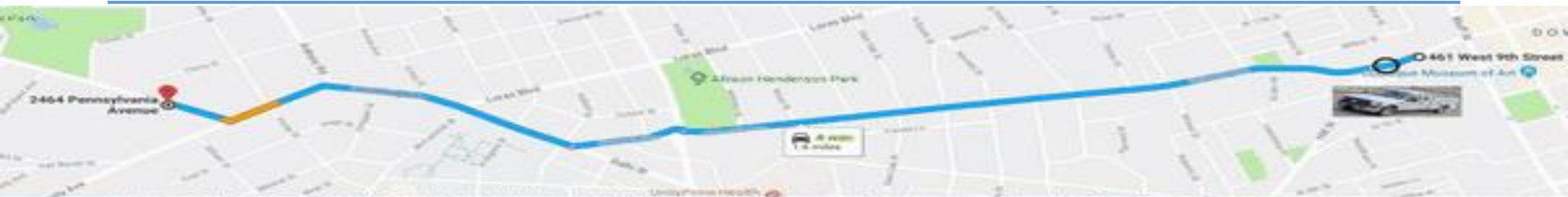
# Introduction and Motivation

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- The main intension of this paper is to find Time-stamp aware anomaly detection in traffic videos.
- Anomalies can be due to car crashes or stalled vehicles.
- Now a days, it became very difficult to know that an accident has occurred and to locate the



# AI City Challenge 2019:Dataset

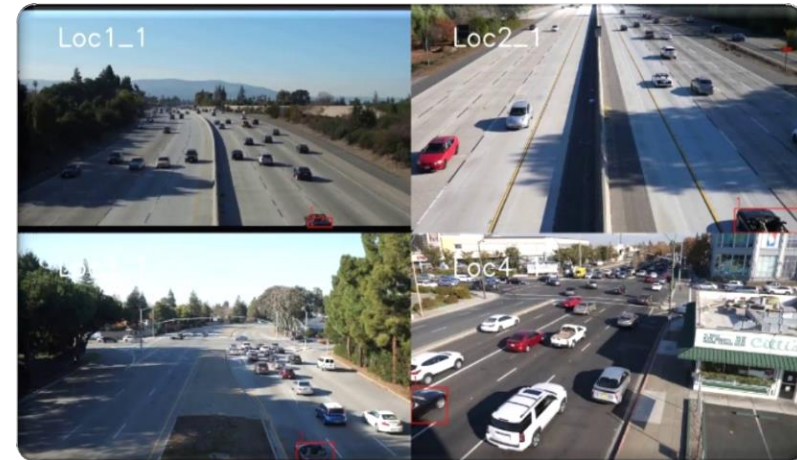




# AI City Challenge 2019:Dataset



**Track-1. City-scale multi-camera  
vehicle tracking**



**Track-2. City-scale multi-camera vehicle  
re-identification**



**Track-3. Traffic Anomaly  
Detection**



# AI City Challenge 2019:Dataset

- **Track 3 Traffic Anomaly Detection Dataset**



**Train Videos:** 100 videos  
(approx. 15 min duration  
each)

**Test Videos :** 100 videos  
(approx. 15 min duration  
each)





# AI City Challenge 2019:Dataset

- To detect stalled vehicle there are multiple challenges with multi view cameras they provided data



Illumination problem



Cars in parking area



Patch Problem



Slow vehicle problem



Occlusions problem



Construction vehicle background

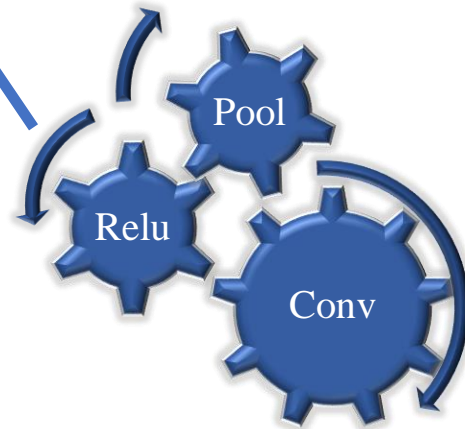


# Proposed System

## Anomaly detection Framework



Input



Model



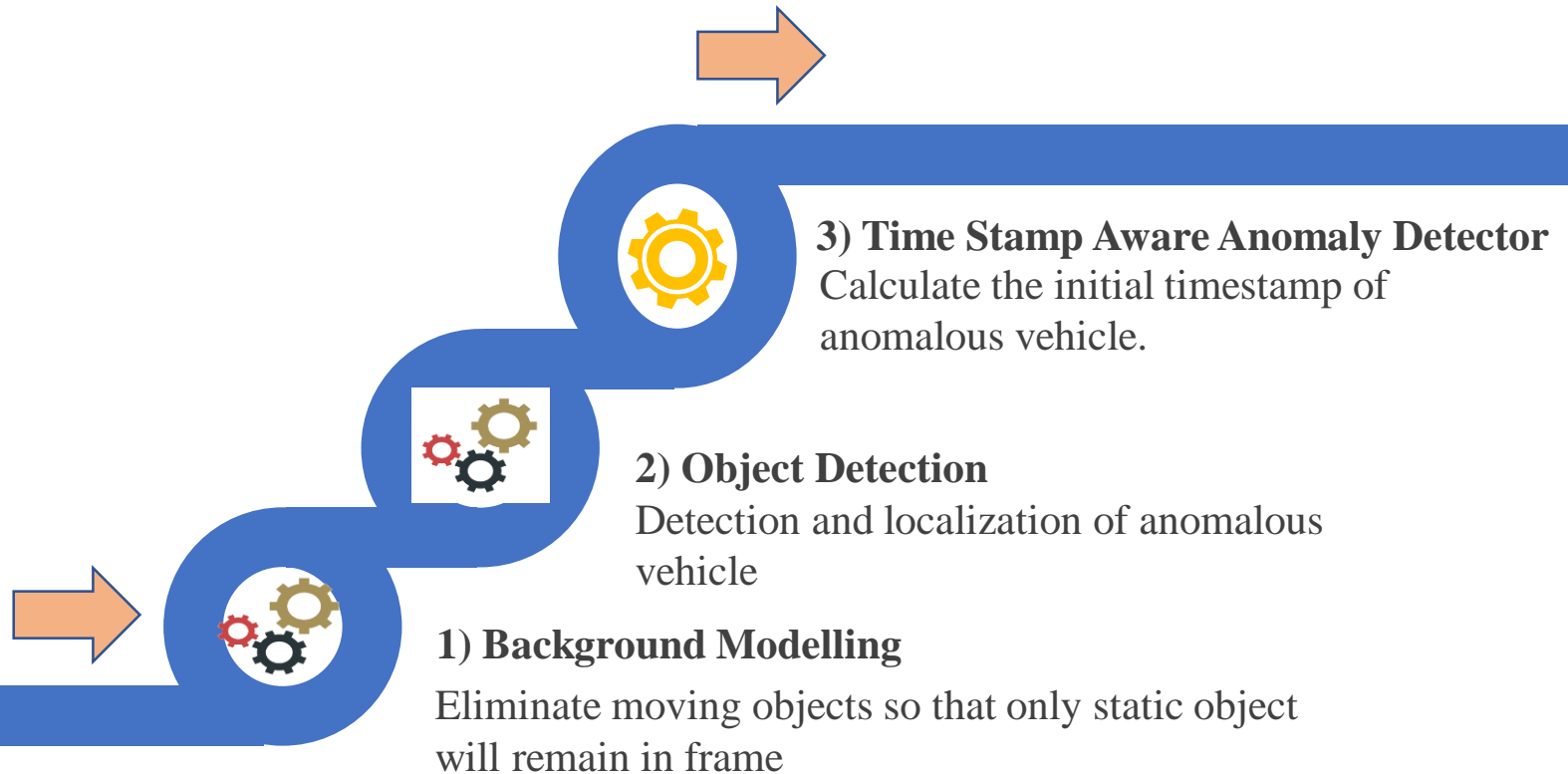
Output



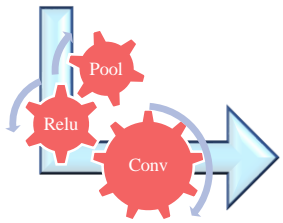


# Proposed System

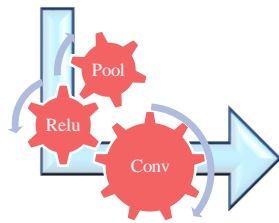
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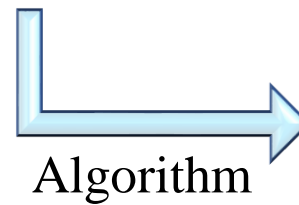
# Proposed System



Background Model



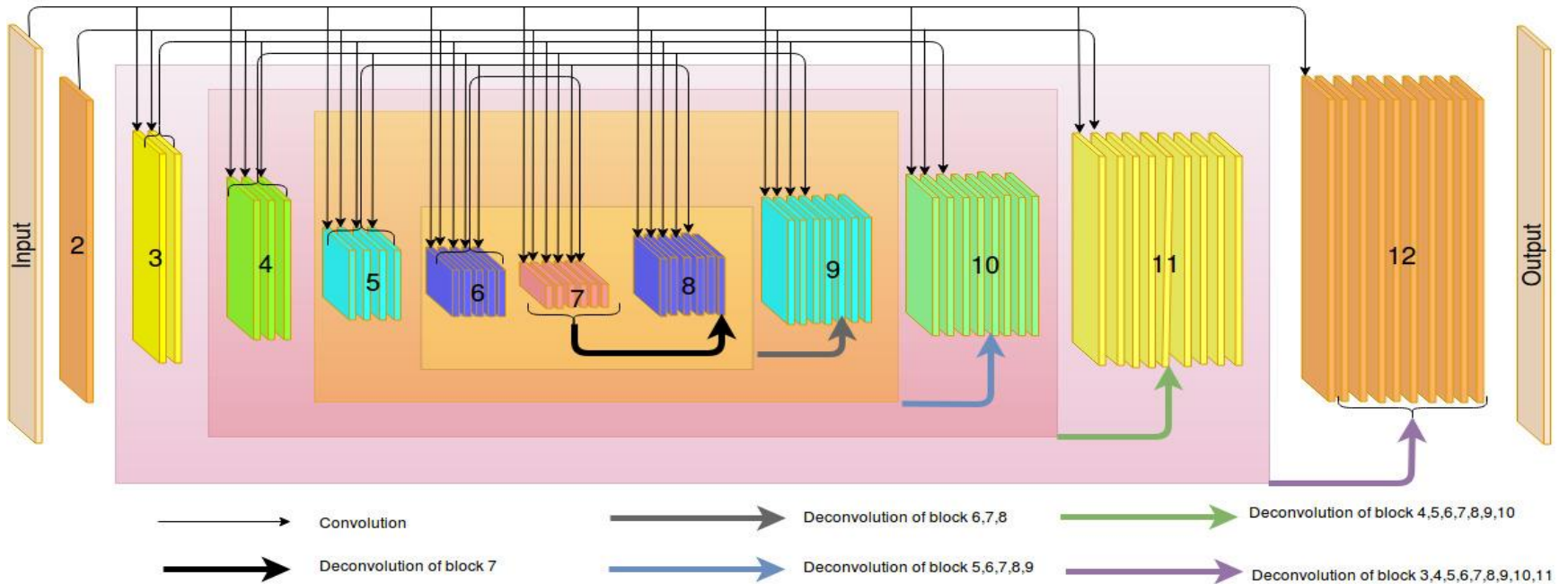
Object Detection Model



Anomaly Time stamp

# Proposed System

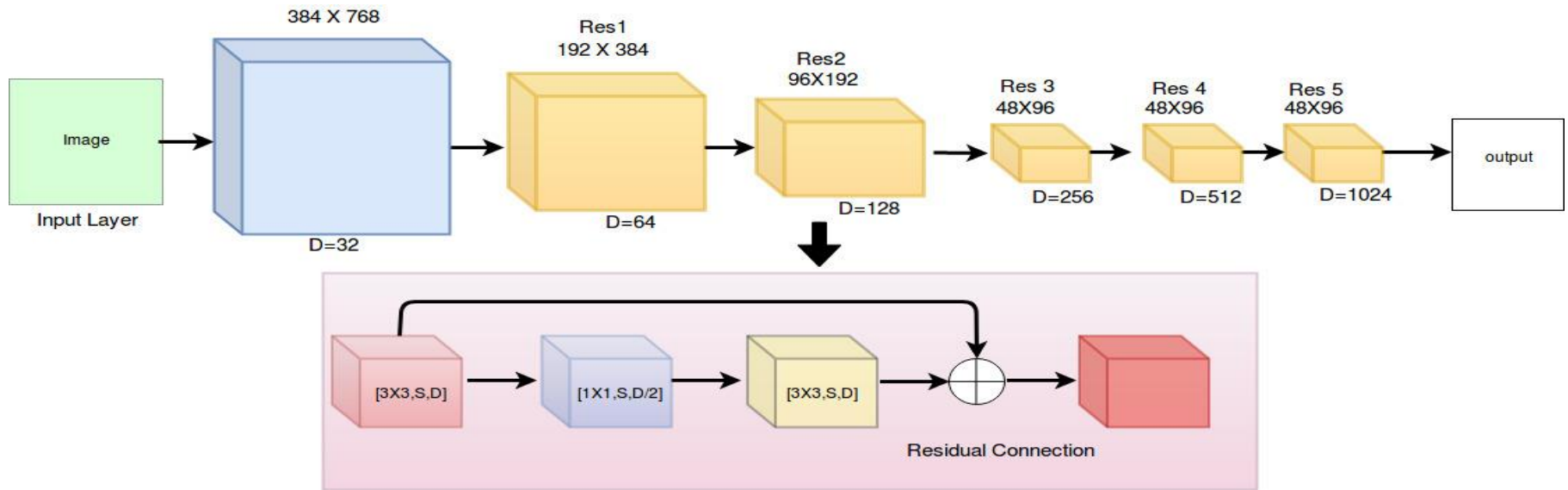
## Background Model



The proposed deep background estimation network

# Proposed System

## Object Detection Model



The proposed one-stage object detector for anomalous object localization and classification.



# Proposed System

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## Algorithm 1

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**Input:** Vehicle detection response in background image. *Vid* contains the set of normal (no detection) and abnormal (some detection) label of a video.

*L*: length (*Vid*)

$N(\text{Win}_X)$ : Frequency of normal instances in  $\text{Win}_X$

$A(\text{Win}_X)$ : Frequency of abnormal instances in  $\text{Win}_X$

### Output:

#### Step1:

```
for  $i$  in  $L$ 
     $\text{Win}_{10} = \text{Vid} [i-5:i+5]$ 
    If  $(N(\text{Win}_{10}) > A(\text{Win}_{10}))$ 
         $\text{Vid} [i] = \text{normal}$ 
    end
end
```

#### Step2:

```
for  $i$  in  $L$ 
     $\text{Win}_{20} = \text{Vid} [i:i+20]$ 
    if  $(N(\text{Win}_{20}) < 5)$ 
         $\text{Vid} [i:i+20] = \text{abnormal}$ 
    elif  $(A(\text{Win}_{20}) < 5)$ 
         $\text{Vid} [i:i+20] = \text{normal}$ 
    end
end
```

#### Step3:

```
for  $i$  in  $L$ 
     $\text{Win}_5 = \text{Vid} [i:i+5]$ 
    if  $(N(\text{Win}_5) == 1)$ 
         $\text{Vid} [i:i+5] = \text{abnormal}$ 
    elif  $(A(\text{Win}_5) == 1)$ 
         $\text{Vid} [i:i+5] = \text{normal}$ 
    end
end
```

#### Initial Anomaly Timestamp:

```
for  $i$  in  $L$ 
    if  $(\text{Vid} [i] == \text{abnormal})$ 
         $\text{InitialTime} = i * 3.3 \text{ sec}$ 
        Break;
    end
end
```



# Qualitative and Quantitative Analysis

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- Our method achieved 0.2641 S3-score on track-3 test videos of NVIDIA AI city challenge.
- It achieved 0.3838 F1-score and 93.61 RMSE respectively. T
- he lowest S3-score is 0.0162



# Qualitative and Quantitative Analysis

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Sample Correct Results



# Qualitative and Quantitative Analysis

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Sample False Positive Results





# Conclusion

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- This paper presents a 3-stage pipeline for time-stamp aware anomaly detection in road/traffic videos..
- A two-stage method was proposed consisting of deep background modelling and one stage object detection, An algorithm for post processing was proposed to remove temporally inconsistent false positives to certain degree.
- An intuitive approach to anomaly detection was proposed and the challenges to solve the problem of NVIDIA AI city challenge track-3 were discussed.



Thank

You